



McKenzie County Building & Planning Department
 201 5th Street NW
 Watford City, ND 58854
jtalbert@co.mckenzie.nd.us
 Phone: 701-444-6494

Waiver # _____

Received:

BUILDING WAIVER APPLICATION

(Incomplete information will delay approval of the application)

Submit Application Along with Submittal Requirements

1. PROJECT INFORMATION	
Project Title:	
Property Address:	City/State/Zip Code:
Property Owner:	
Operator Address:	
Operator Name:	City/State/Zip Code:
Phone Numbers:	Applicant Email:
Local Contact:	Phone Number:
Local Contact Email:	

2. PROJECT DESCRIPTION

Quarter Section: _____ Section: _____ Township: _____ Range: _____ Parcel ID No: _____

List all building which the Waiver will apply and the use of each building:

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.
- 7.
- 8.
- 9.
- 10.

3. FEES (Staff only) Fees are due at time of application.

Paid: _____ by Credit Card Cash Check

Permit Fee per Building: \$2,500

Total Number of Buildings: _____

Total Permit Fee: _____

Federal Law may require this construction project to conform to the Americans with Disabilities Act Accessibility Guidelines for Buildings and Facilities.

I hereby declare and affirm that all matters and facts set forth in this application are true and correct to the best of my knowledge, information and beliefs. I further declare and affirm that the buildings will be designed, constructed according to American Petroleum Institute standards and procedures

Applicant Signature

Date

4. NOTES (Staff only)

1. Prior to commencement of operations and each year thereafter the applicant is required to have a Fire/Safety inspection by the County Fire Inspector.
2. Prior to commencement of operations the facility operator shall certify in writing that American Petroleum Institute construction, safety and operational standards and procedures have and shall be maintained.
3. Any replacements, expansions, changes in use, or major alterations beyond routine maintenance shall require a waiver for those changes.

Planning Director Waiver Approval Signature

Date